Anand Chitipothu is a software engineer who is developing an open source wiki application known as infogami, which is the underlying platform for Open Library (openlibrary.org).

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Find Way. *The Story of a Book.*

As most good ideas on the Internet have a way of doing, "Find Way" raced through a certain intersection of long-standing ideas with great clarity. One day, I noticed that my friend, Anand, had changed his status message in Skype to "making maze puzzle books." This was out of the ordinary for him, so I had to inquire about this latest curious development. He explained to me that it was a project he had been working on for some time. He generates maze puzzle books programmatically, classifying them into four categories — easy, medium, hard and difficult — and makes

them available to children in his rural village in India. I thought this was a quite fascinating idea, having created a few public domain books for kids myself, and asked to see his creations. The books are elegant in their simplicity, and they represent much more than simple puzzles for kids to navigate. Making sense of the vast amount of information facing us daily is a challenge designers and engineers face everyday. The artists in this series represent the ones who have elevated it to an art form in their chosen medium.

ANAND CHITIPOTHU, PUZZLES, PROGRAMMING, BOOK DESIGN

DONNA ROSELIUS, COVER DESIGN

REBECCA HARGRAVE MALAMUD, PROJECT DIRECTOR & NARRATOR

RURAL DESIGN COLLECTIVE PRODUCTION & MORAL SUPPORT

THE BOOKMOBILE, BOOKBINDING & REAL WORLD TRANSPORTATION